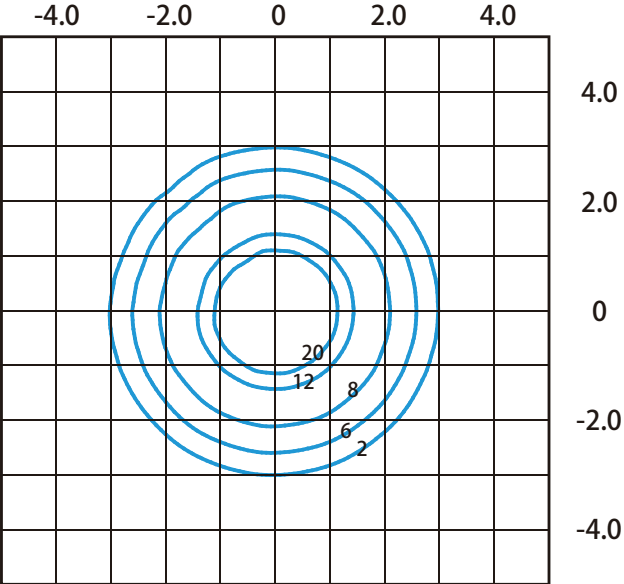
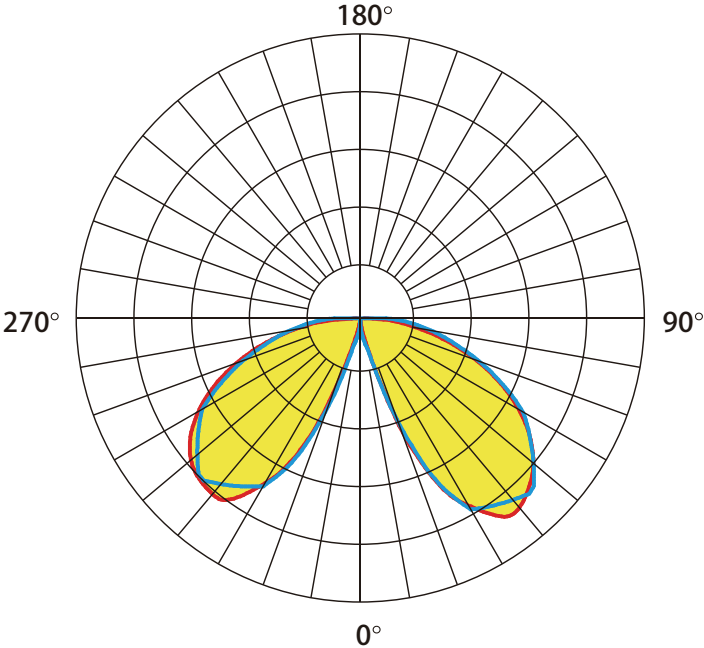


# BEAM ANGLE



H=1m